



Can Cyclops feel sad?

Activity sheet

- **Target group:** 6+ years old
- **Duration:** 20 minutes
- **Material needed:** emotions sign cards, characters cards
- **Key competence:** daily life skills

GENERAL OBJECTIVES

- Expressing emotions through sign language
- Acquire new vocabulary based on emotions
- Work on emotions and feelings, what is an emotion, how do we feel, who can be sad or brave, what does it mean to be sad, worried, relieved...?
- Develop pupils understanding of the text and of the characters' emotions

IMPLEMENTATION

1. **Step 1: familiarisation** with the signs of the emotions if necessary
2. **Step 2: Can Cyclops feel sad?**

Read few chosen sentences from the text to the pupils and ask them to sign the emotion of the characters



For instance: “The Cyclops said to Polyphemus, ‘if nobody hurt you, it means that you did this yourself. We don’t have time for that, we’re going back home.”
Can you sign how Polyphemus feel about it?

3. Step 3: Who is afraid?

Do the reverse exercise. Sign one emotion (or show the card) and ask the pupil to associate it with the correct characters’ card.

4. Step 4: What if Odysseus feels guilty?

Ask the pupils to reverse the characters emotions. For instance, what if Polyphemus feels guilty for having eaten the crew? What if Odysseus is worried and does not hurt Polyphemus?

POTENTIALS FOR AAC SKILLS DEVELOPMENT

This activity targets the development of alternative ways to express emotions. Through the exploration of the characters’ emotions, pupils reflect on their emotions and acquire more vocabulary on basic needs. The ability to express one’s emotions ensures greater self-advocacy and independence.

TO GO FURTHER

This activity can go along with the literacy activity which consists of rewriting the original story. If you want pupils to work on their literacy skills, you can ask them to write or play the new story with the emotions of the characters reversed.

