



Odysseus, the land of Cyclops

Pedagogical sheet

PRESENTATION OF THE BOX

LEVEL/AGE GROUP: 6+ years old

DURATION: 20 minutes per activity (count more time for the literacy activity),
we recommend developing it on several weeks

THEMES: Greek mythology, emotions, counting

KEY COMPETENCES DEVELOPED:

LITERACY	Appropriating and retelling a story Understanding the key steps of a story
NUMERACY	Counting: addition, subtraction
DAILY LIFE	Expressing emotions and feeling

AIM OF THE BOX: The Odysseus' box aims to provide a first encounter with the universe of Greek mythology through an AAC scope. The box is designed to build bridges between the activities and notions, inviting pupils to work on meaning-making. The tools are thought to be used within other contexts and are



Co-funded by
the European Union

movetia

Austausch und Mobilität
Echanges et mobilité
Scambi e mobilità
Exchange and mobility

**Plural
Words**

implemented here through Odysseus' story. They can be developed on longer activities as well, the first signs introduced can then be enriched with more signs on other emotions for instance.

The box is also designed to target children with and without communication troubles. The resources can also serve to support the entrance into a new language for instance.

IMPLEMENTATION

THE DIFFERENT STEPS

1. Perform the story

This step is the first encounter with the **story**. The teacher is invited to read it aloud but while including other elements: signs, pictograms to identify the characters (could be the story cards presented during the reading). In this first step, the pupils are active listeners or viewers.

2. Retell the story

The 2nd step is designed to appropriate the story. To become more familiar with the content, the pupils can reuse the **tool** (the story cards) and perform the story themselves in pairs or groups.

The pupils can then read the story again in printed or digital format.

3. Can Cyclops feel sad?

The **tool** and **activity** to develop daily life competences target the

expression of emotions and feelings through sign language.

Implementing these elements at that stage equip pupils with alternative ways of retelling the story and enable them to critically think about the characters' emotions.

4. Polyphemus' sheep

At that stage, we focus on numeracy skills (counting, addition and subtraction). Through the **sand numbers** and the **activity**, pupils are introduced to basic numeracy skills through a sensorial approach. The activity plays with the story and anchors counting into a more concrete situation.

5. Reinvent the story

The pupils can now reinvent the story by changing the characters' feelings, the order of the events through the cards. They are also equipped with AAC tools that can support their retelling: the signs, the sand numbers and the story cards.

VIGILANCE POINTS

Make sure to follow the rhythm of the students, don't rush the appropriation of the text's phase. Repeat the story as many times as necessary before reinventing it.

For the emotions' cards, we use British sign language. It might happen that some children know signs from other languages and that they vary.

POTENTIAL ADAPTATIONS

Adaptation of the material

The tools are thought to be adapted to the level and needs of the pupils. The AAC tools provided are also designed to be a support and an entry into visual learning. Do not hesitate to make any adjustments if necessary. For instance, the sand numbers can also be developed for letters, vowels if you want to support an entrance into reading.

The signs can be expanded. We have chosen to use sign language, but you can easily use Makaton signs if more relevant to your pupils' needs.

Pedagogical adaptation

You can find suggestion on how to adapt the content of the activities. Each activity sheets present an entrance into the competence acquisition, supported by an AAC tool. You can or adjust the tool to change the level of the activity, or enrich the activity with more complex tasks.

Variations

- You can reuse the basis of the numeracy activity to work on multiplication and division.
- For the retelling, you can offer other storytelling tools useful for the children (shadow play, Myriorama, kamishibai...).

RESOURCES OF THE BOX

- Book, “Odysseus, the land of the Cyclops”, level 1
- Book, “Odysseus, the land of the Cyclops”, level 2
- 0. The present pedagogical sheet
- 1. AAC tool - daily life: Emotion signs
- 2. Activity sheet - daily life: Can Cyclops feel sad?
- 3. AAC tool - literacy: Story cards
- 4. Activity sheet - literacy: Odysseus, the land of the Cyclops, retold
- 5. AAC tool - numeracy: Sand numbers
- 6. Activity sheet - numeracy: Polyphemus’ sheep